



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

HIG8-04 – Coming through the Rye

A Regional Adventure set in **Highfolk**



Play Notes:

- ☐ Gained a level _____
- ☐ Retrained _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/resurrected _____
- ☐ Was reincarnated _____



Adventure Record#

598 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

☛ **Kissed by Radiance:** If you have been **Touched by Fey** at least three times in prior adventures, you can take on the feytouched template (FF 71); if you do so, you immediately lose your last level gained, as if you had died and been raised, as you now have a +1 level adjustment. If you have been **Touched by Fey** at least five times in prior adventures, you can take on the half-fey template (FF 89); you immediately lose your last two levels gained and have a +2 level adjustment.

☛ **Those Clever Gnomes:** The gnomes are impressed by you attempting the quest for the faerie princess. They offer to add a +2 enhancement bonus to one ability score to one standard item you possess, at normal costs, in the appropriate body slot, per the rules in MIC on page 234. The item remains a standard item. Immediately choose which ability score. Strikethrough this favor when used.

☐ STR ☐ DEX ☐ CON ☐ INT ☐ WIS ☐ CHA

☛ **The Gratitude of Sharnalem:** If you rescued Sharnalem and have a favor of the Knights of the High Forest she bestows a membership invitation. Provided that you meet the requirements, you immediately can become a Knight of the High Forest.

☛ **A Copper Scale:** For successfully releasing Radiance, the copper dragon uses his contacts and resources to grant you one of the following benefits. Immediately choose which favor and strikethrough the others. Strikethrough chosen favor when used.

- The following spells become Open for you: *cheat, close wounds, mass conviction, dragon sight, panacea, rust ray*. You also gain Regional access to purchase one scroll of each spell at minimum caster level.
- Regional access to one +1 or +2 weapon or armor special ability from the *Dungeon Master's Guide*, except *unholy*.
- Regional access to a Cupric Brooch from *Dragon Magic* at a 10% discount.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APLs 4-8:

- ❖ +1 keen greatsword (Adventure; DMG; 8,350 gp)
- ❖ Bottle of air (Adventure; DMG)
- ❖ Cupric brooch (Adventure; DrM 100)
- ❖ Ring of counterspells (Adventure; DMG)

APLs 10-12 (all of APLs 4-8 plus the following):

- ❖ +1 animated heavy mithral shield (Adventure; DMG; 10,020 gp)
- ❖ +3 mithral breastplate (Adventure; DMG; 13,200 gp)
- ❖ Boots of speed (Adventure; DMG)
- ❖ Ioun stone, incandescent blue sphere (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your GP value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL